

Mirror symmetry is a duality between complex manifolds (or more complicated structures) which emerged from string theory around 1990 and has developed into a rather large industry.

The goal of this talk, rather than recapping the history of the subject, is to sketch some key concepts which have emerged in my work with various collaborators, including Paul Hacking, Sean Keel, Maxim Kontsevich and Bernd Siebert, which have had applications outside of mirror symmetry, and even outside of geometry.

Mirror symmetry is a duality between complex manifolds (or more complicated structures) which emerged from string theory around 1990 and has developed into a rather large industry.

The goal of this talk, rather than recapping the history of the subject, is to sketch some key concepts which have emerged in my work with various collaborators, including Paul Hacking, Sean Keel, Maxim Kontsevich and Bernd Siebert, which have had applications outside of mirror symmetry, and even outside of geometry.

Applications in this talk:

- Generalization of toric geometry and theta functions.
- Smoothing of surface singularities.
- Cluster algebras.

Applications in this talk:

- Generalization of toric geometry and theta functions.
- Smoothing of surface singularities.
- Cluster algebras.

Applications in this talk:

- Generalization of toric geometry and theta functions.
- Smoothing of surface singularities.
- Cluster algebras.

Applications in this talk:

- Generalization of toric geometry and theta functions.
- Smoothing of surface singularities.
- Cluster algebras.

Toric varieties. Let $M = \mathbb{Z}^n$ be a lattice,

$$M_{\mathbb{R}} = M \otimes_{\mathbb{Z}} \mathbb{R}, \quad N = \text{Hom}(M, \mathbb{Z}), \quad N_{\mathbb{R}} = N \otimes_{\mathbb{Z}} \mathbb{R}.$$

An element $m \in M$ induces a character

$$z^m : T_N = N \otimes_{\mathbb{Z}} \mathbb{C}^* \rightarrow \mathbb{C}^*.$$

Toric varieties. Let $M = \mathbb{Z}^n$ be a lattice,

$$M_{\mathbb{R}} = M \otimes_{\mathbb{Z}} \mathbb{R}, \quad N = \text{Hom}(M, \mathbb{Z}), \quad N_{\mathbb{R}} = N \otimes_{\mathbb{Z}} \mathbb{R}.$$

An element $m \in M$ induces a character

$$z^m : T_N = N \otimes_{\mathbb{Z}} \mathbb{C}^* \rightarrow \mathbb{C}^*.$$

Let $\sigma \subseteq M_{\mathbb{R}}$ be a lattice polytope.

Define a map

$$T_N \rightarrow \mathbb{P}^{\#\sigma \cap M - 1}$$

defined component-wise by $(z^m)_{m \in \sigma \cap M}$.

Define \mathbb{P}_{σ} to be the normalization of the closure of the image of the above map. This is a projective toric variety.

Let $\sigma \subseteq M_{\mathbb{R}}$ be a lattice polytope.

Define a map

$$T_N \rightarrow \mathbb{P}^{\#\sigma \cap M - 1}$$

defined component-wise by $(z^m)_{m \in \sigma \cap M}$.

Define \mathbb{P}_{σ} to be the normalization of the closure of the image of the above map. This is a projective toric variety.

Let $\sigma \subseteq M_{\mathbb{R}}$ be a lattice polytope.

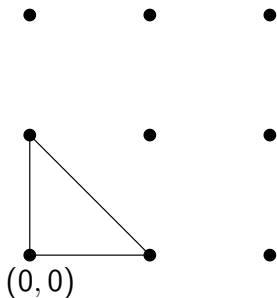
Define a map

$$T_N \rightarrow \mathbb{P}^{\#\sigma \cap M - 1}$$

defined component-wise by $(z^m)_{m \in \sigma \cap M}$.

Define \mathbb{P}_{σ} to be the normalization of the closure of the image of the above map. This is a projective toric variety.

Examples. (1) Take σ to be the triangle:



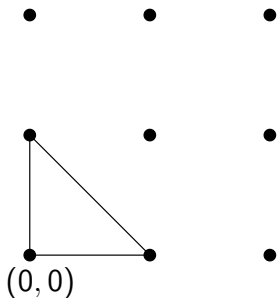
Then we get the map

$$(x_1, x_2) \mapsto (1 : x_1 : x_2),$$

and the closure of the image is \mathbb{P}^2 .

So $\mathbb{P}_\sigma = \mathbb{P}^2$.

Examples. (1) Take σ to be the triangle:



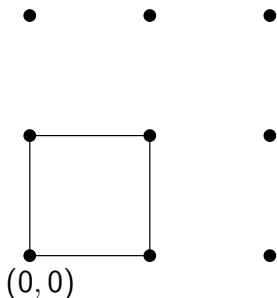
Then we get the map

$$(x_1, x_2) \mapsto (1 : x_1 : x_2),$$

and the closure of the image is \mathbb{P}^2 .

So $\mathbb{P}_\sigma = \mathbb{P}^2$.

Examples. (2) Take σ to be the square:



Then we get the map

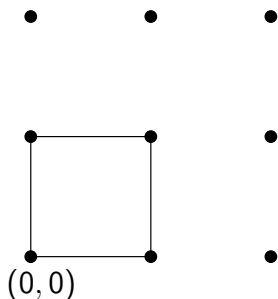
$$(x_1, x_2) \mapsto (1 : x_1 : x_2 : x_1 x_2).$$

If coordinates on \mathbb{P}^3 are X, Y, Z, W , then the above image satisfies the equation

$$XW = YZ,$$

and this is the equation of \mathbb{P}_σ in \mathbb{P}^3 .

Examples. (2) Take σ to be the square:



Then we get the map

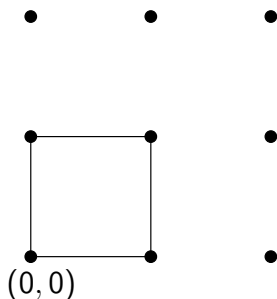
$$(x_1, x_2) \mapsto (1 : x_1 : x_2 : x_1 x_2).$$

If coordinates on \mathbb{P}^3 are X, Y, Z, W , then the above image satisfies the equation

$$XW = YZ,$$

and this is the equation of \mathbb{P}_σ in \mathbb{P}^3 .

Examples. (2) Take σ to be the square:



Then we get the map

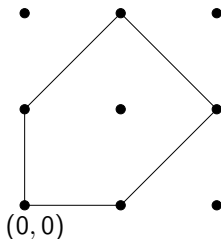
$$(x_1, x_2) \mapsto (1 : x_1 : x_2 : x_1 x_2).$$

If coordinates on \mathbb{P}^3 are X, Y, Z, W , then the above image satisfies the equation

$$XW = YZ,$$

and this is the equation of \mathbb{P}_σ in \mathbb{P}^3 .

Examples. (3) Take σ to be



The map is

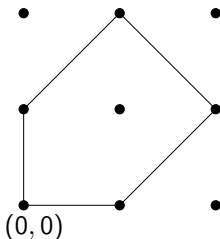
$$(x_1, x_2) \mapsto (1 : x_1 : x_2 : x_1x_2 : x_1^2x_2 : x_1x_2^2).$$

The closure has equations (with coordinates X_0, \dots, X_5 on \mathbb{P}^5)

$$\begin{aligned} X_3^2 - X_1X_5 &= X_2X_4 - X_1X_5 = X_2X_3 - X_0X_5 = 0 \\ x_1X_3 - X_0X_4 &= X_1X_2 - X_0X_3 = 0. \end{aligned}$$

This is a (singular) surface.

Examples. (3) Take σ to be



The map is

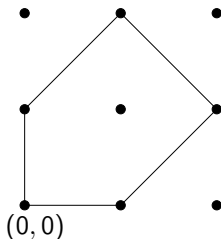
$$(x_1, x_2) \mapsto (1 : x_1 : x_2 : x_1x_2 : x_1^2x_2 : x_1x_2^2).$$

The closure has equations (with coordinates X_0, \dots, X_5 on \mathbb{P}^5)

$$\begin{aligned} X_3^2 - X_1X_5 &= X_2X_4 - X_1X_5 = X_2X_3 - X_0X_5 = 0 \\ x_1X_3 - X_0X_4 &= X_1X_2 - X_0X_3 = 0. \end{aligned}$$

This is a (singular) surface.

Examples. (3) Take σ to be



The map is

$$(x_1, x_2) \mapsto (1 : x_1 : x_2 : x_1x_2 : x_1^2x_2 : x_1x_2^2).$$

The closure has equations (with coordinates X_0, \dots, X_5 on \mathbb{P}^5)

$$\begin{aligned} X_3^2 - X_1X_5 &= X_2X_4 - X_1X_5 = X_2X_3 - X_0X_5 = 0 \\ x_1X_3 - X_0X_4 &= X_1X_2 - X_0X_3 = 0. \end{aligned}$$

This is a (singular) surface.

Features:

- A projective toric variety \mathbb{P}_σ is defined by binomial equations in projective space.
- A toric variety always contains a dense open set isomorphic to the algebraic torus T_N .
- The monomials z^m extend to sections of a line bundle $\mathcal{O}_{\mathbb{P}_\sigma}(1)$ on \mathbb{P}_σ . These are “canonical” sections.

We would like to remove the first two conditions, but retain the last condition.

Features:

- A projective toric variety \mathbb{P}_σ is defined by binomial equations in projective space.
- A toric variety always contains a dense open set isomorphic to the algebraic torus T_N .
- The monomials z^m extend to sections of a line bundle $\mathcal{O}_{\mathbb{P}_\sigma}(1)$ on \mathbb{P}_σ . These are “canonical” sections.

We would like to remove the first two conditions, but retain the last condition.

Features:

- A projective toric variety \mathbb{P}_σ is defined by binomial equations in projective space.
- A toric variety always contains a dense open set isomorphic to the algebraic torus T_N .
- The monomials z^m extend to sections of a line bundle $\mathcal{O}_{\mathbb{P}_\sigma}(1)$ on \mathbb{P}_σ . These are “canonical” sections.

We would like to remove the first two conditions, but retain the last condition.

Features:

- A projective toric variety \mathbb{P}_σ is defined by binomial equations in projective space.
- A toric variety always contains a dense open set isomorphic to the algebraic torus T_N .
- The monomials z^m extend to sections of a line bundle $\mathcal{O}_{\mathbb{P}_\sigma}(1)$ on \mathbb{P}_σ . These are “canonical” sections.

We would like to remove the first two conditions, but retain the last condition.

Features:

- A projective toric variety \mathbb{P}_σ is defined by binomial equations in projective space.
- A toric variety always contains a dense open set isomorphic to the algebraic torus T_N .
- The monomials z^m extend to sections of a line bundle $\mathcal{O}_{\mathbb{P}_\sigma}(1)$ on \mathbb{P}_σ . These are “canonical” sections.

We would like to remove the first two conditions, but retain the last condition.

Definition

An *integral affine manifold* is a real n -dimensional manifold B with an atlas with transition functions in $\text{Aff}(\mathbb{Z}^n)$.

An *integral affine manifold with singularities* is a real manifold B with an open subset $B_0 \subseteq B$, with $\Delta := B \setminus B_0$ of codimension ≥ 2 , such that B_0 has the structure of an integral affine manifold. We also allow a variant with boundary, where locally at the boundary B is a lattice polytope.

Definition

An *integral affine manifold* is a real n -dimensional manifold B with an atlas with transition functions in $\text{Aff}(\mathbb{Z}^n)$.

An *integral affine manifold with singularities* is a real manifold B with an open subset $B_0 \subseteq B$, with $\Delta := B \setminus B_0$ of codimension ≥ 2 , such that B_0 has the structure of an integral affine manifold.

We also allow a variant with boundary, where locally at the boundary B is a lattice polytope.

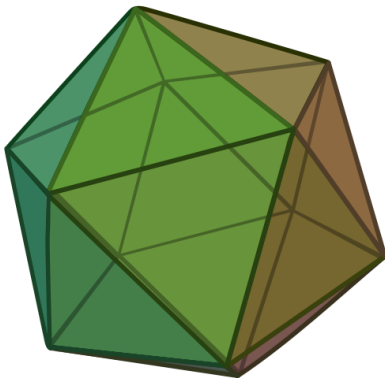
Definition

An *integral affine manifold* is a real n -dimensional manifold B with an atlas with transition functions in $\text{Aff}(\mathbb{Z}^n)$.

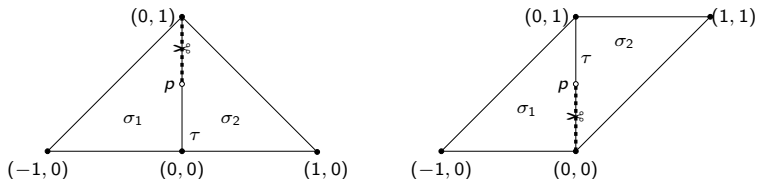
An *integral affine manifold with singularities* is a real manifold B with an open subset $B_0 \subseteq B$, with $\Delta := B \setminus B_0$ of codimension ≥ 2 , such that B_0 has the structure of an integral affine manifold. We also allow a variant with boundary, where locally at the boundary B is a lattice polytope.



By flattening the edges of an icosahedron, we get a sphere with 12 singular points.



Example.

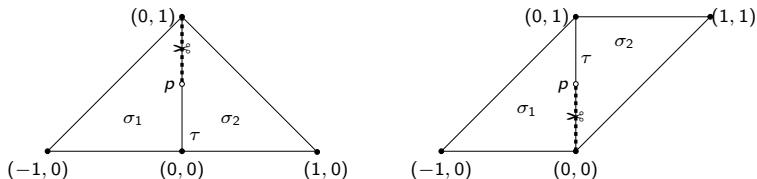


The diagram shows the affine embeddings of two charts, obtained by cutting the union of two triangles as indicated in the two figures. Note that the vertical line segment is an invariant direction, being a straight line in both charts.

Following coordinates around a counterclockwise loop, one gets a coordinate transformation

$$x \mapsto x, y \mapsto x + y.$$

Example.



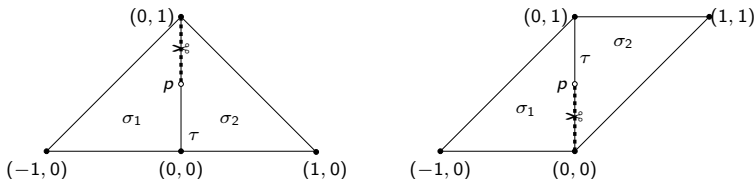
The diagram shows the affine embeddings of two charts, obtained by cutting the union of two triangles as indicated in the two figures.

Note that the vertical line segment is an invariant direction, being a straight line in both charts.

Following coordinates around a counterclockwise loop, one gets a coordinate transformation

$$x \mapsto x, y \mapsto x + y.$$

Example.

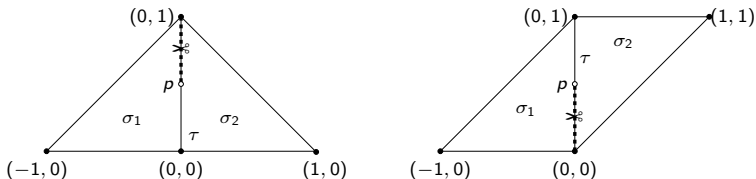


The diagram shows the affine embeddings of two charts, obtained by cutting the union of two triangles as indicated in the two figures. Note that the vertical line segment is an invariant direction, being a straight line in both charts.

Following coordinates around a counterclockwise loop, one gets a coordinate transformation

$$x \mapsto x, y \mapsto x + y.$$

Example.

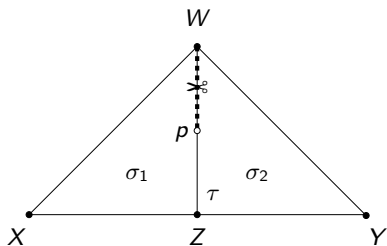


The diagram shows the affine embeddings of two charts, obtained by cutting the union of two triangles as indicated in the two figures. Note that the vertical line segment is an invariant direction, being a straight line in both charts.

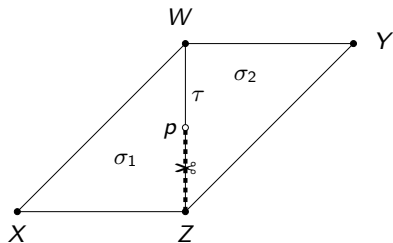
Following coordinates around a counterclockwise loop, one gets a coordinate transformation

$$x \mapsto x, y \mapsto x + y.$$

Question: What is the equation of the surface corresponding to this picture?



$$XY = Z^2$$



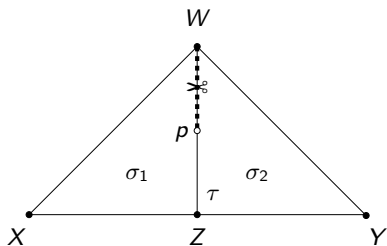
$$XY = WZ$$

Which equation is the correct one?

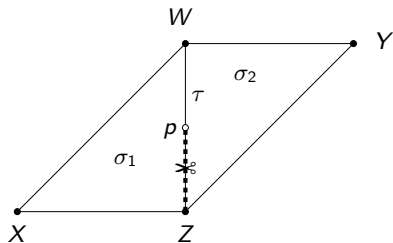
Correct answer: choose both choices for the product XY , i.e.,

$$XY = Z^2 + ZW.$$

Question: What is the equation of the surface corresponding to this picture?



$$XY = Z^2$$



$$XY = WZ$$

Which equation is the correct one?

Correct answer: choose both choices for the product XY , i.e.,

$$XY = Z^2 + ZW.$$

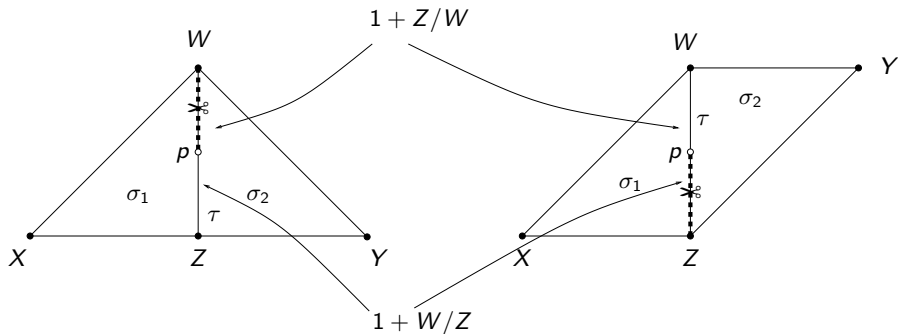
A *scattering diagram* is the key notion for making consistent choices despite the singularities of the affine structure.

A scattering diagram consists of a collection of codimension one *walls*, with functions attached which instruct us how to transform monomials across the wall.

A *scattering diagram* is the key notion for making consistent choices despite the singularities of the affine structure.

A scattering diagram consists of a collection of codimension one *walls*, with functions attached which instruct us how to transform monomials across the wall.

Example. In our running example, we use two walls, rays emanating from the singularity.



If we want to move X across the upper ray into the right-hand triangle in order to compare it with Y , we need to apply a wall-crossing automorphism

$$X \mapsto X(1 + Z/W), \quad Z \mapsto Z, \quad W \mapsto W,$$

while if we cross the lower ray, we apply

$$X \mapsto X(1 + W/Z), \quad Z \mapsto Z, \quad W \mapsto W.$$

Thus if we use the left-hand diagram, let us calculate $\vartheta_X \vartheta_Y$, where we use ϑ_X, ϑ_Y to distinguish these from the “raw” X, Y .

We transport X over to the right, use $\vartheta_X = X(1 + W/Z)$, $\vartheta_Y = Y$, so

$$\vartheta_X \vartheta_Y = X(1 + W/Z)Y = Z^2 + WZ.$$

If we want to move X across the upper ray into the right-hand triangle in order to compare it with Y , we need to apply a wall-crossing automorphism

$$X \mapsto X(1 + Z/W), \quad Z \mapsto Z, \quad W \mapsto W,$$

while if we cross the lower ray, we apply

$$X \mapsto X(1 + W/Z), \quad Z \mapsto Z, \quad W \mapsto W.$$

Thus if we use the left-hand diagram, let us calculate $\vartheta_X \vartheta_Y$, where we use ϑ_X, ϑ_Y to distinguish these from the “raw” X, Y .

We transport X over to the right, use $\vartheta_X = X(1 + W/Z)$, $\vartheta_Y = Y$, so

$$\vartheta_X \vartheta_Y = X(1 + W/Z)Y = Z^2 + WZ.$$

If we want to move X across the upper ray into the right-hand triangle in order to compare it with Y , we need to apply a wall-crossing automorphism

$$X \mapsto X(1 + Z/W), \quad Z \mapsto Z, \quad W \mapsto W,$$

while if we cross the lower ray, we apply

$$X \mapsto X(1 + W/Z), \quad Z \mapsto Z, \quad W \mapsto W.$$

Thus if we use the left-hand diagram, let us calculate $\vartheta_X \vartheta_Y$, where we use ϑ_X, ϑ_Y to distinguish these from the “raw” X, Y .

We transport X over to the right, use $\vartheta_X = X(1 + W/Z)$, $\vartheta_Y = Y$, so

$$\vartheta_X \vartheta_Y = X(1 + W/Z)Y = Z^2 + WZ.$$

Similarly, if we use the right-hand diagram and transport X through the upper ray, so $\vartheta_X = X(1 + Z/W)$, we still get

$$\vartheta_X \vartheta_Y = X(1 + Z/W)Y = WZ + Z^2,$$

and the equation stays the same.

Thus we get a projective variety which comes along with four canonical functions

$$\vartheta_X, \vartheta_Y, \vartheta_W = W, \vartheta_Z = Z.$$

We no longer have a binomial equation.

Similarly, if we use the right-hand diagram and transport X through the upper ray, so $\vartheta_X = X(1 + Z/W)$, we still get

$$\vartheta_X \vartheta_Y = X(1 + Z/W)Y = WZ + Z^2,$$

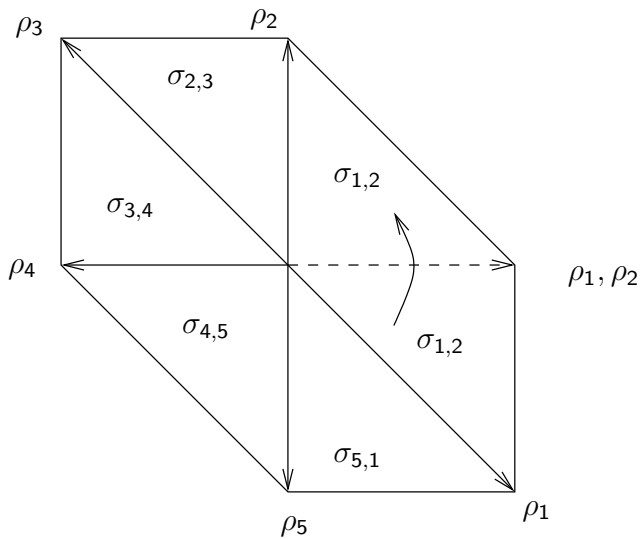
and the equation stays the same.

Thus we get a projective variety which comes along with four canonical functions

$$\vartheta_X, \vartheta_Y, \vartheta_W = W, \vartheta_Z = Z.$$

We no longer have a binomial equation.

Example.



In this case we need a scattering diagram consisting of the rays ρ_1, \dots, ρ_5 , with function $1 + W/X_i$ attached to the ray ρ_i . Here X_1, \dots, X_5 correspond to the vertices and W to the interior point.

There exist canonical sections $\vartheta_{X_1}, \dots, \vartheta_{X_5}, \vartheta_W$ of a line bundle on the corresponding variety. These satisfy the relations

$$\vartheta_{X_{i-1}}\vartheta_{X_{i+1}} = \vartheta_{X_i}\vartheta_W + \vartheta_W^2, \quad 1 \leq i \leq 5,$$

with indices taken modulo 5.

In this case we need a scattering diagram consisting of the rays ρ_1, \dots, ρ_5 , with function $1 + W/X_i$ attached to the ray ρ_i . Here X_1, \dots, X_5 correspond to the vertices and W to the interior point.

There exist canonical sections $\vartheta_{X_1}, \dots, \vartheta_{X_5}, \vartheta_W$ of a line bundle on the corresponding variety. These satisfy the relations

$$\vartheta_{X_{i-1}}\vartheta_{X_{i+1}} = \vartheta_{X_i}\vartheta_W + \vartheta_W^2, \quad 1 \leq i \leq 5,$$

with indices taken modulo 5.

So far:

- Used scattering diagrams to transform monomials between different chambers to fix inconsistency caused by singularities of the affine structure.
- Each chamber in this picture corresponds to a copy of an algebraic torus, and walls tell us how to glue tori.
- We were lucky that transforming monomials gave well-defined functions on each torus, which then could be used to embed into projective space.
- In general, we are not so lucky. However, we have a combinatorial construction of globally defined functions in a formal setting.

So far:

- Used scattering diagrams to transform monomials between different chambers to fix inconsistency caused by singularities of the affine structure.
- Each chamber in this picture corresponds to a copy of an algebraic torus, and walls tell us how to glue tori.
- We were lucky that transforming monomials gave well-defined functions on each torus, which then could be used to embed into projective space.
- In general, we are not so lucky. However, we have a combinatorial construction of globally defined functions in a formal setting.

So far:

- Used scattering diagrams to transform monomials between different chambers to fix inconsistency caused by singularities of the affine structure.
- Each chamber in this picture corresponds to a copy of an algebraic torus, and walls tell us how to glue tori.
- We were lucky that transforming monomials gave well-defined functions on each torus, which then could be used to embed into projective space.
- In general, we are not so lucky. However, we have a combinatorial construction of globally defined functions in a formal setting.

So far:

- Used scattering diagrams to transform monomials between different chambers to fix inconsistency caused by singularities of the affine structure.
- Each chamber in this picture corresponds to a copy of an algebraic torus, and walls tell us how to glue tori.
- We were lucky that transforming monomials gave well-defined functions on each torus, which then could be used to embed into projective space.
- In general, we are not so lucky. However, we have a combinatorial construction of globally defined functions in a formal setting.

So far:

- Used scattering diagrams to transform monomials between different chambers to fix inconsistency caused by singularities of the affine structure.
- Each chamber in this picture corresponds to a copy of an algebraic torus, and walls tell us how to glue tori.
- We were lucky that transforming monomials gave well-defined functions on each torus, which then could be used to embed into projective space.
- In general, we are not so lucky. However, we have a combinatorial construction of globally defined functions in a formal setting.

Theorem

(G.-Siebert, 2007, G.-Hacking-Keel-Siebert, forthcoming) Suppose given a compact integral affine manifold with singularities B , a decomposition \mathcal{P} of B into lattice polytopes, and a “multi-valued convex piecewise linear function with integral slopes.” Given a “consistent” scattering diagram, there exists a projective family

$$\mathcal{X} \rightarrow \operatorname{Spec} k[[t]]$$

such that the special fibre satisfies

$$\mathcal{X}_0 = \bigcup_{\sigma \in \mathcal{P}_{\max}} \mathbb{P}_{\sigma}$$

and the generic fibre is irreducible. Furthermore, \mathcal{X} carries a relatively ample line bundle $\mathcal{O}_{\mathcal{X}}(1)$ with a canonical basis of sections

$$\{\vartheta_p \mid p \in B \text{ a point with integral coordinates}\}.$$

Examples. (1) Going back to the simplest example of an affine manifold with singularities, take \mathcal{P} to consist of the two triangles. Then with suitable choice of PL function, we get the degeneration

$$\vartheta_X \vartheta_Y = t \vartheta_Z (\vartheta_W + \vartheta_Z).$$

For $t = 0$, we get the union of two planes.

(2) $B = \mathbb{R}^n / \Gamma$ where $\Gamma \subseteq \mathbb{Z}^n$ is a lattice. Choose \mathcal{P} and a PL function. The scattering diagram can be taken to be empty. Then our construction reproduces the degeneration of abelian varieties $\mathcal{X} \rightarrow \text{Spec } k[[t]]$ constructed by Mumford, and our theta functions coincide with classical theta functions.

Examples. (1) Going back to the simplest example of an affine manifold with singularities, take \mathcal{P} to consist of the two triangles. Then with suitable choice of PL function, we get the degeneration

$$\vartheta_X \vartheta_Y = t \vartheta_Z (\vartheta_W + \vartheta_Z).$$

For $t = 0$, we get the union of two planes.

(2) $B = \mathbb{R}^n / \Gamma$ where $\Gamma \subseteq \mathbb{Z}^n$ is a lattice. Choose \mathcal{P} and a PL function. The scattering diagram can be taken to be empty. Then our construction reproduces the degeneration of abelian varieties $\mathcal{X} \rightarrow \text{Spec } k[[t]]$ constructed by Mumford, and our theta functions coincide with classical theta functions.

Examples. (1) Going back to the simplest example of an affine manifold with singularities, take \mathcal{P} to consist of the two triangles. Then with suitable choice of PL function, we get the degeneration

$$\vartheta_X \vartheta_Y = t \vartheta_Z (\vartheta_W + \vartheta_Z).$$

For $t = 0$, we get the union of two planes.

(2) $B = \mathbb{R}^n / \Gamma$ where $\Gamma \subseteq \mathbb{Z}^n$ is a lattice. Choose \mathcal{P} and a PL function. The scattering diagram can be taken to be empty. Then our construction reproduces the degeneration of abelian varieties $\mathcal{X} \rightarrow \text{Spec } k[[t]]$ constructed by Mumford, and our theta functions coincide with classical theta functions.

The problem in general is to construct “consistent” scattering diagrams, which can be quite difficult.

This problem was solved for relatively nice singularities (generalizations of our simple two-dimensional example) in G.-Siebert (2007) following a 2004 solution to the problem by Kontsevich and Soibelman.

G.-Hacking-Keel (2011) deals with an affine version of a much more general two-dimensional singularity.

The problem in general is to construct “consistent” scattering diagrams, which can be quite difficult.

This problem was solved for relatively nice singularities (generalizations of our simple two-dimensional example) in G.-Siebert (2007) following a 2004 solution to the problem by Kontsevich and Soibelman.

G.-Hacking-Keel (2011) deals with an affine version of a much more general two-dimensional singularity.

The problem in general is to construct “consistent” scattering diagrams, which can be quite difficult.

This problem was solved for relatively nice singularities (generalizations of our simple two-dimensional example) in G.-Siebert (2007) following a 2004 solution to the problem by Kontsevich and Soibelman.

G.-Hacking-Keel (2011) deals with an affine version of a much more general two-dimensional singularity.

Let Y be a non-singular rational projective surface and let D be a cycle of \mathbb{P}^1 's in Y representing the anti-canonical class.

Then we can construct an integral affine manifold with one singularity B homeomorphic to \mathbb{R}^2 , with the singularity at the origin, from this data, a kind of “generalized fan.”

If D is contractible, this affine manifold is constructed as follows, for some T .

Let $T \in \mathrm{SL}_2(\mathbb{Z})$ with $\mathrm{Tr} T > 2$.

Then T has two real distinct eigenvalues. Let $\sigma \subseteq \mathbb{R}^2$ be a cone generated by two eigenvectors.

We take $B_0 = \mathrm{Int}(\sigma)/T^{\mathbb{Z}}$ and $B = B_0 \cup \{0\}$.

Let Y be a non-singular rational projective surface and let D be a cycle of \mathbb{P}^1 's in Y representing the anti-canonical class.

Then we can construct an integral affine manifold with one singularity B homomomorphic to \mathbb{R}^2 , with the singularity at the origin, from this data, a kind of “generalized fan.”

If D is contractible, this affine manifold is constructed as follows, for some T .

Let $T \in \mathrm{SL}_2(\mathbb{Z})$ with $\mathrm{Tr} T > 2$.

Then T has two real distinct eigenvalues. Let $\sigma \subseteq \mathbb{R}^2$ be a cone generated by two eigenvectors.

We take $B_0 = \mathrm{Int}(\sigma)/T^{\mathbb{Z}}$ and $B = B_0 \cup \{0\}$.

Let Y be a non-singular rational projective surface and let D be a cycle of \mathbb{P}^1 's in Y representing the anti-canonical class.

Then we can construct an integral affine manifold with one singularity B homeomorphic to \mathbb{R}^2 , with the singularity at the origin, from this data, a kind of “generalized fan.”

If D is contractible, this affine manifold is constructed as follows, for some T .

Let $T \in \mathrm{SL}_2(\mathbb{Z})$ with $\mathrm{Tr} T > 2$.

Then T has two real distinct eigenvalues. Let $\sigma \subseteq \mathbb{R}^2$ be a cone generated by two eigenvectors.

We take $B_0 = \mathrm{Int}(\sigma)/T^{\mathbb{Z}}$ and $B = B_0 \cup \{0\}$.

Let Y be a non-singular rational projective surface and let D be a cycle of \mathbb{P}^1 's in Y representing the anti-canonical class.

Then we can construct an integral affine manifold with one singularity B homomomorphic to \mathbb{R}^2 , with the singularity at the origin, from this data, a kind of “generalized fan.”

If D is contractible, this affine manifold is constructed as follows, for some T .

Let $T \in \mathrm{SL}_2(\mathbb{Z})$ with $\mathrm{Tr} T > 2$.

Then T has two real distinct eigenvalues. Let $\sigma \subseteq \mathbb{R}^2$ be a cone generated by two eigenvectors.

We take $B_0 = \mathrm{Int}(\sigma)/T^{\mathbb{Z}}$ and $B = B_0 \cup \{0\}$.

Let Y be a non-singular rational projective surface and let D be a cycle of \mathbb{P}^1 's in Y representing the anti-canonical class.

Then we can construct an integral affine manifold with one singularity B homomomorphic to \mathbb{R}^2 , with the singularity at the origin, from this data, a kind of “generalized fan.”

If D is contractible, this affine manifold is constructed as follows, for some T .

Let $T \in \mathrm{SL}_2(\mathbb{Z})$ with $\mathrm{Tr} T > 2$.

Then T has two real distinct eigenvalues. Let $\sigma \subseteq \mathbb{R}^2$ be a cone generated by two eigenvectors.

We take $B_0 = \mathrm{Int}(\sigma)/T^{\mathbb{Z}}$ and $B = B_0 \cup \{0\}$.

Let Y be a non-singular rational projective surface and let D be a cycle of \mathbb{P}^1 's in Y representing the anti-canonical class.

Then we can construct an integral affine manifold with one singularity B homomomorphic to \mathbb{R}^2 , with the singularity at the origin, from this data, a kind of “generalized fan.”

If D is contractible, this affine manifold is constructed as follows, for some T .

Let $T \in \mathrm{SL}_2(\mathbb{Z})$ with $\mathrm{Tr} T > 2$.

Then T has two real distinct eigenvalues. Let $\sigma \subseteq \mathbb{R}^2$ be a cone generated by two eigenvectors.

We take $B_0 = \mathrm{Int}(\sigma)/T^{\mathbb{Z}}$ and $B = B_0 \cup \{0\}$.

GHK gives a construction of a consistent scattering diagram using Gromov-Witten theory (curve counts) of Y !

In the above case, the scattering diagram is extremely complicated: every ray of rational slope appears, with a formal power series attached.

Again, in the above case, we can extend the family analytically so that it includes a smoothing of a cusp singularity, resolving a conjecture of Looijenga about deformation theory of cusp singularities, telling us precisely when a cusp singularity is smoothable.

GHK gives a construction of a consistent scattering diagram using Gromov-Witten theory (curve counts) of Y !

In the above case, the scattering diagram is extremely complicated: every ray of rational slope appears, with a formal power series attached.

Again, in the above case, we can extend the family analytically so that it includes a smoothing of a cusp singularity, resolving a conjecture of Looijenga about deformation theory of cusp singularities, telling us precisely when a cusp singularity is smoothable.

GHK gives a construction of a consistent scattering diagram using Gromov-Witten theory (curve counts) of Y !

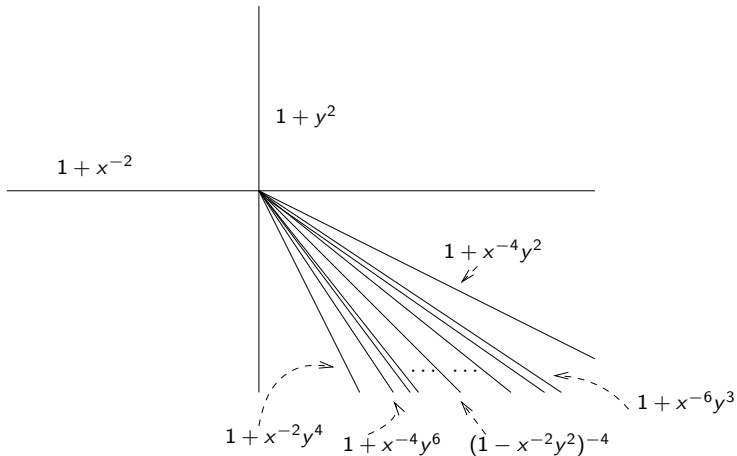
In the above case, the scattering diagram is extremely complicated: every ray of rational slope appears, with a formal power series attached.

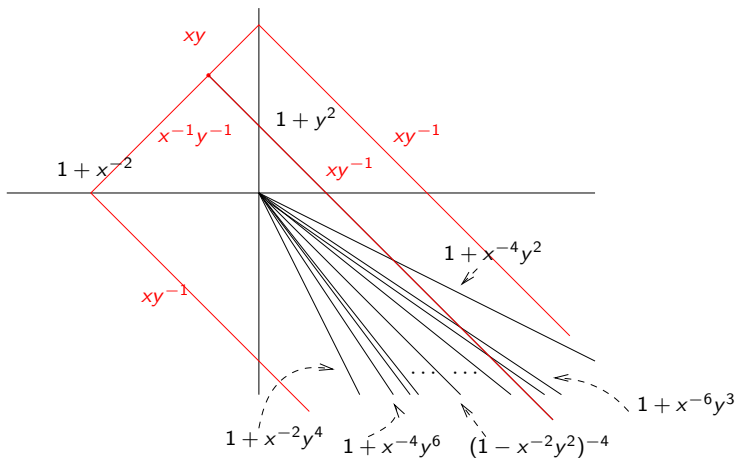
Again, in the above case, we can extend the family analytically so that it includes a smoothing of a cusp singularity, resolving a conjecture of Looijenga about deformation theory of cusp singularities, telling us precisely when a cusp singularity is smoothable.

The basic idea behind the construction of theta functions comes from tropical geometry.

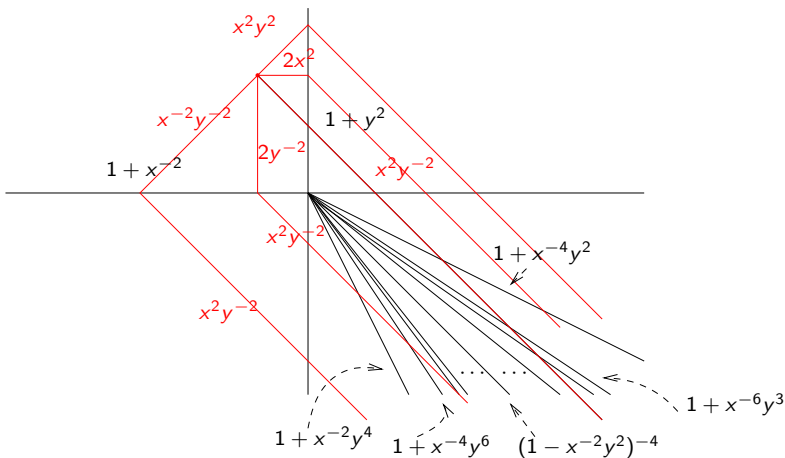


Here is an example of a consistent scattering diagram in $B = \mathbb{R}^2$ arising from cluster algebras:





$$\vartheta_{(1,-1)} = xy^{-1}(1 + x^{-2} + y^2).$$



$$\vartheta_{(2,-2)} = x^2 y^{-2} (1 + 2x^{-2} + 2y^2 + x^{-4} + y^{-4}) = \vartheta_{1,-1}^2 - 2.$$

In fact, there is a scattering diagram associated to every cluster algebra (of geometric type).

This allows us (G.-Hacking-Keel-Kontsevich) to prove some of the major conjectures in the theory of cluster algebras, including positivity of the Laurent phenomenon. This follows from the fact that cluster variables are theta functions, and the corresponding scattering diagrams all have walls with attached functions having positive coefficients.

In fact, there is a scattering diagram associated to every cluster algebra (of geometric type).

This allows us (G.-Hacking-Keel-Kontsevich) to prove some of the major conjectures in the theory of cluster algebras, including positivity of the Laurent phenomenon. This follows from the fact that cluster variables are theta functions, and the corresponding scattering diagrams all have walls with attached functions having positive coefficients.