



Why are reflected random walks *so hard to simulate?*

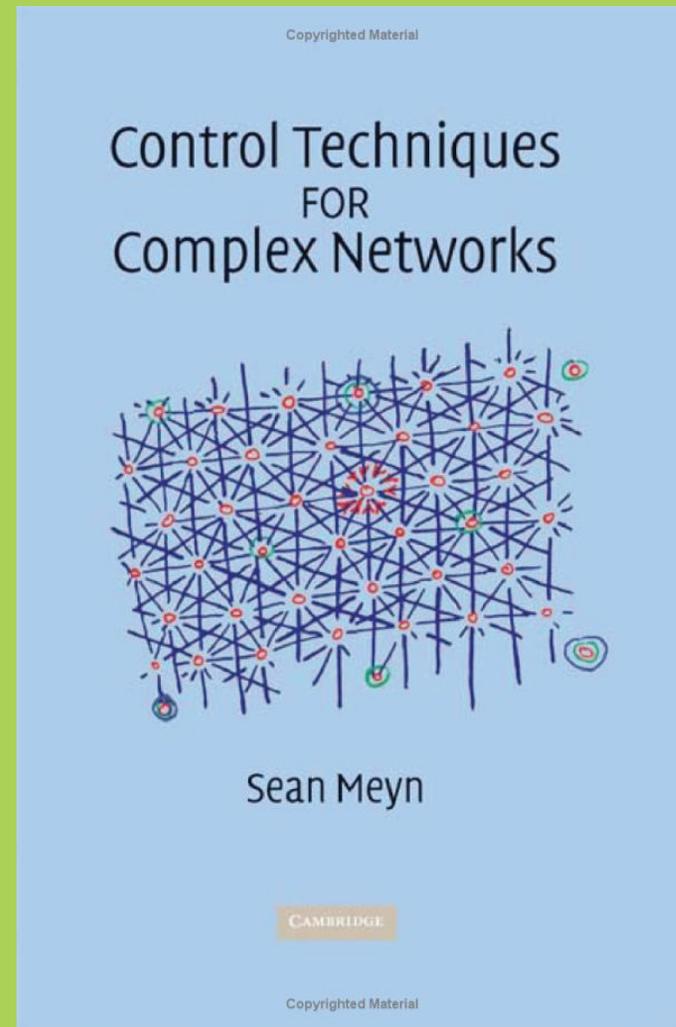
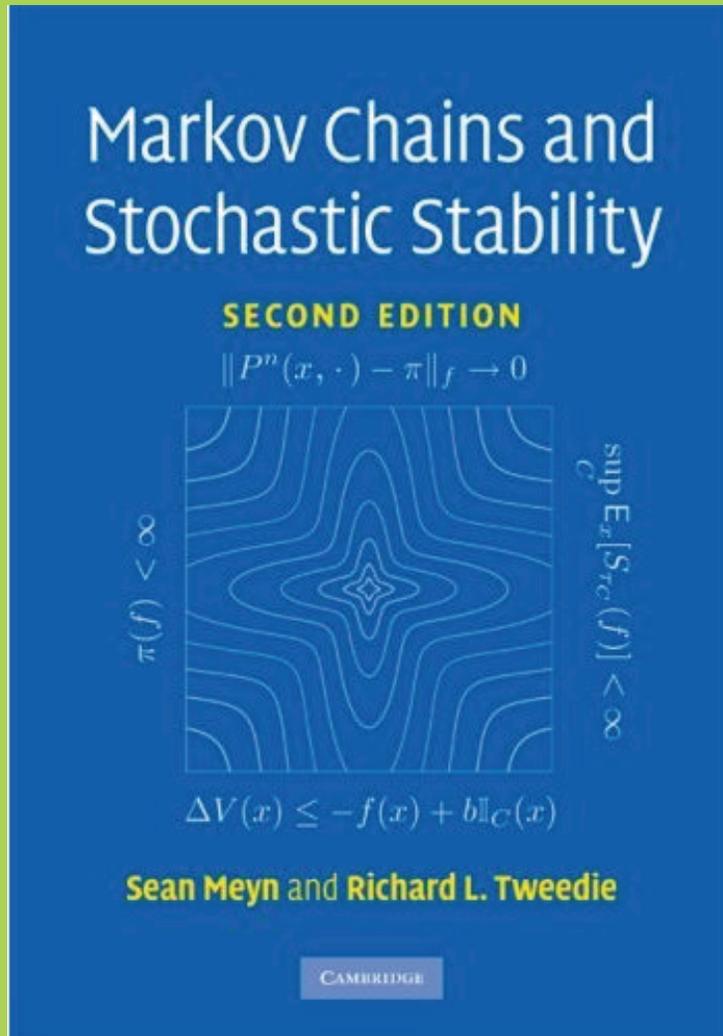
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Department of Electrical and Computer Engineering
and the Coordinated Science Laboratory
University of Illinois

Joint work with Ken Duffy - Hamilton Institute, National University of Ireland

NSF support: ECS-0523620

References



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Outline

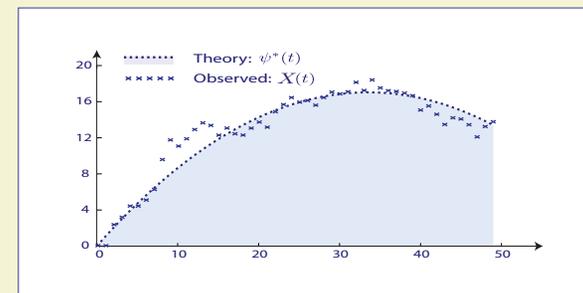
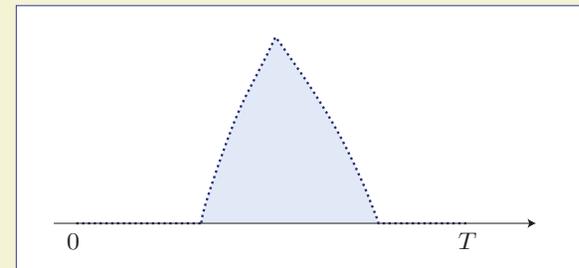
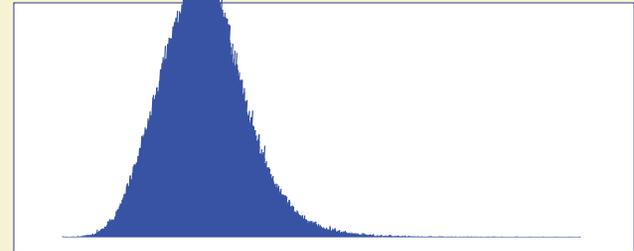
Motivation

Reflected Random Walks

Why So Lopsided?

Most Likely Paths

Summary and Conclusions



MM1 queue - the nicest of Markov chains

For the stable queue, with load strictly less than one, it is

- Reversible
- Skip-free
- Monotone
- Marginal distribution geometric
- Geometrically ergodic

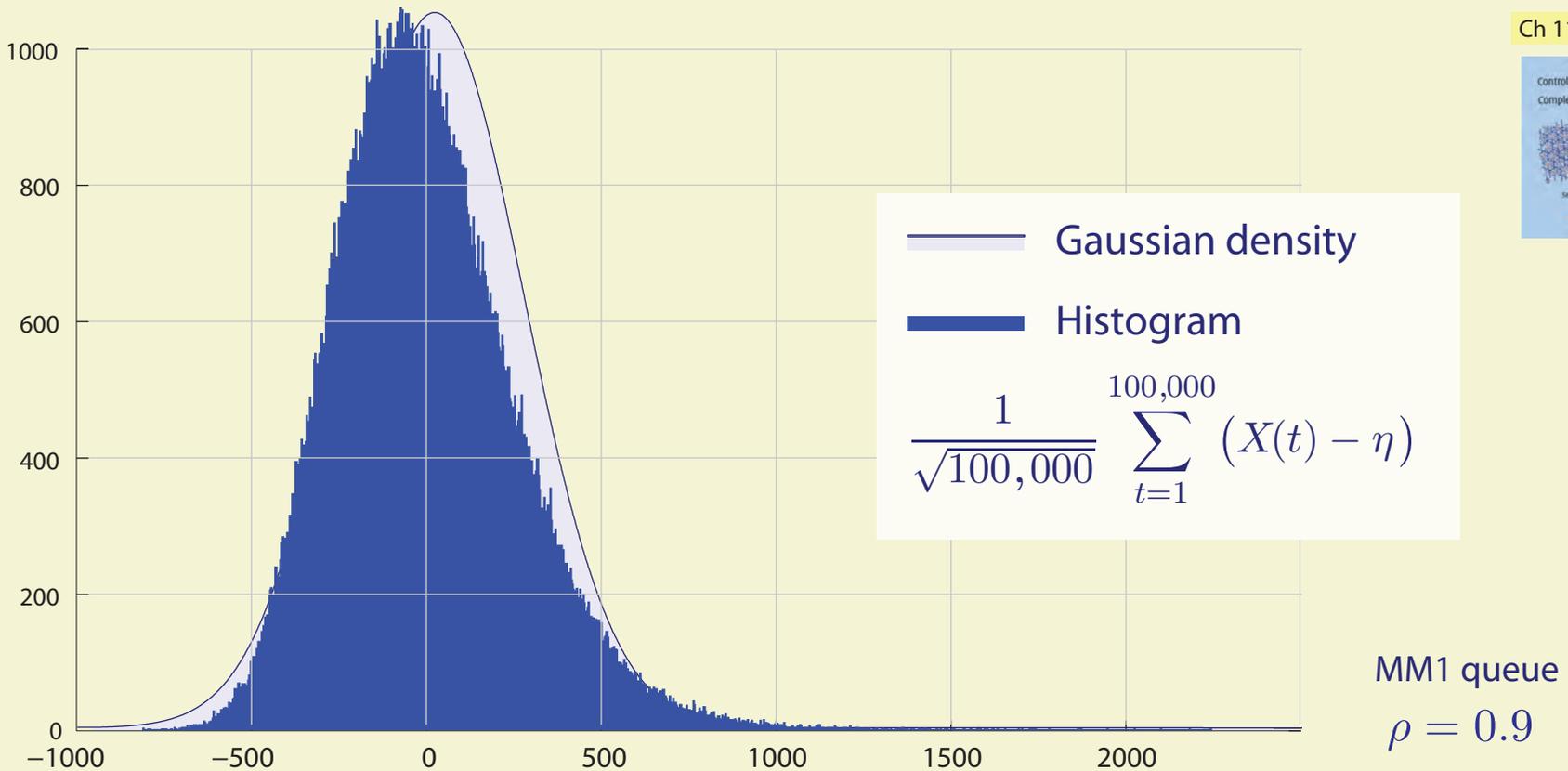
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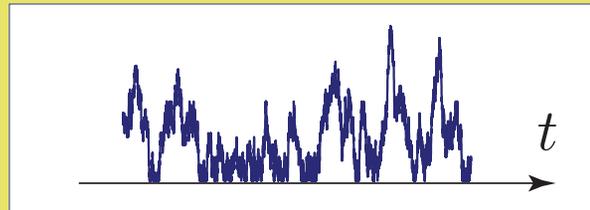
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II

Reflected Random Walk



Reflected Random Walk

A reflected random walk

$$X(n + 1) = \max(0, X(n) + \Delta(n + 1)),$$

where $X(0) = x_0 \in \mathbb{R}_+$ is the initial condition,
and the increments Δ are i.i.d.

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Basic stability assumption: $\delta := \mathbb{E}[\Delta(n)] < 0$

and finite second moment

MM1 queue - the nicest of Markov chains

Reflected random walk with increments,

$$\Delta(n) = \begin{cases} 1 & \text{with prob. } \alpha \\ -1 & \text{with prob. } \mu \end{cases}$$

$$\rho = \alpha/\mu < 1$$

Load condition

Reflected Random Walk

A reflected random walk

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Basic question: Can I compute sample path averages
to estimate the steady-state mean?

$$\eta := \lim_{n \rightarrow \infty} \mathbb{E}[X(n)] \qquad \eta(n) = \frac{1}{n} \sum_{t=0}^n X(t)$$

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Simulating the RRW: Asymptotic Variance

The CLT requires a third moment for the increments

$$\text{Asymptotic variance} = O\left(\frac{1}{(1-\rho)^4}\right)$$

$$E[\Delta(0)] < 0 \text{ and } E[\Delta(0)^3] < \infty$$

Whitt 1989
Asmussen 1992

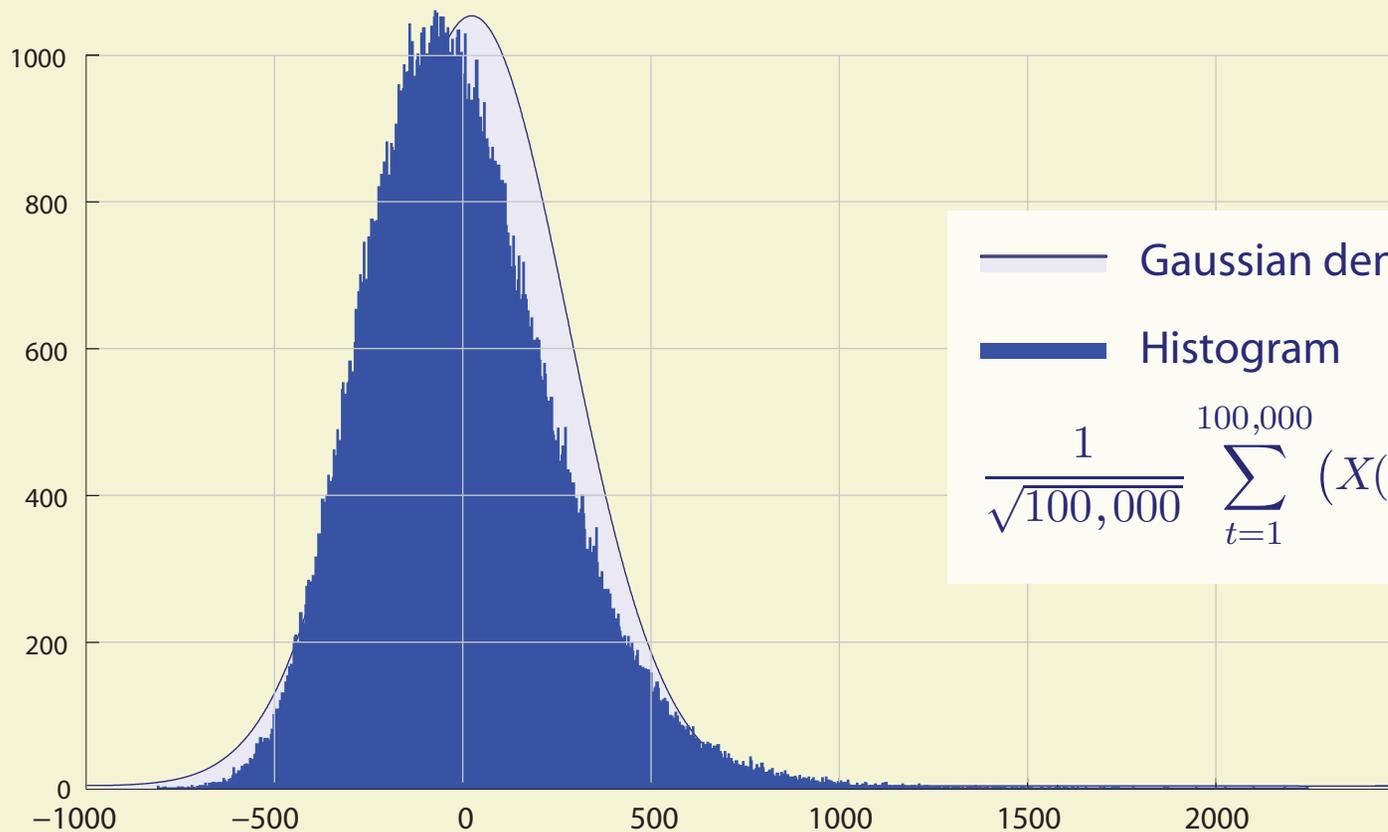
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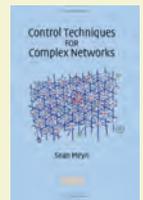
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Ch 11 CTCN



MM1 queue
 $\rho = 0.9$

$$\eta(n) = \frac{1}{n} \sum_{t=0}^n X(t)$$

Simulating the RRW: Lopsided Statistics

Assume only negative drift, and finite second moment:

$$E[\Delta(0)] < 0 \text{ and } E[\Delta(0)^2] < \infty$$

Lower LDP asymptotics: For each $r < \eta$,

$$\lim_{n \rightarrow \infty} \frac{1}{n} \log P\{\eta(n) \leq r\} = -I(r) < 0$$

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M 2006

Upper LDP asymptotics are *null*: For each $r \geq \eta$,

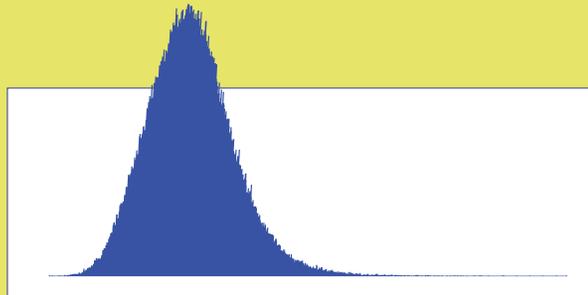
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M 2006
CTCN

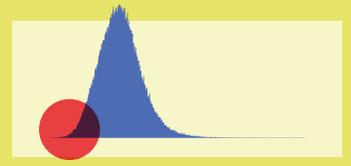
even for the MM1 queue!

III

Why So Lopsided?

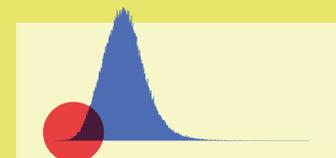


Lower LDP



Construct the family of *twisted* transition laws

$$\check{P}(x, dy) = e^{\theta x - \Lambda(\theta) + \check{F}(x)} P(x, dy) e^{\check{F}(y)} \quad \theta < 0$$



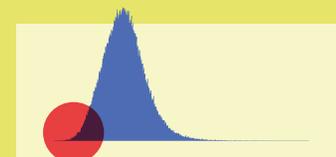
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Kontoyiannis & M 2003, 2005
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Lower LDP



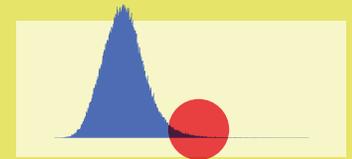
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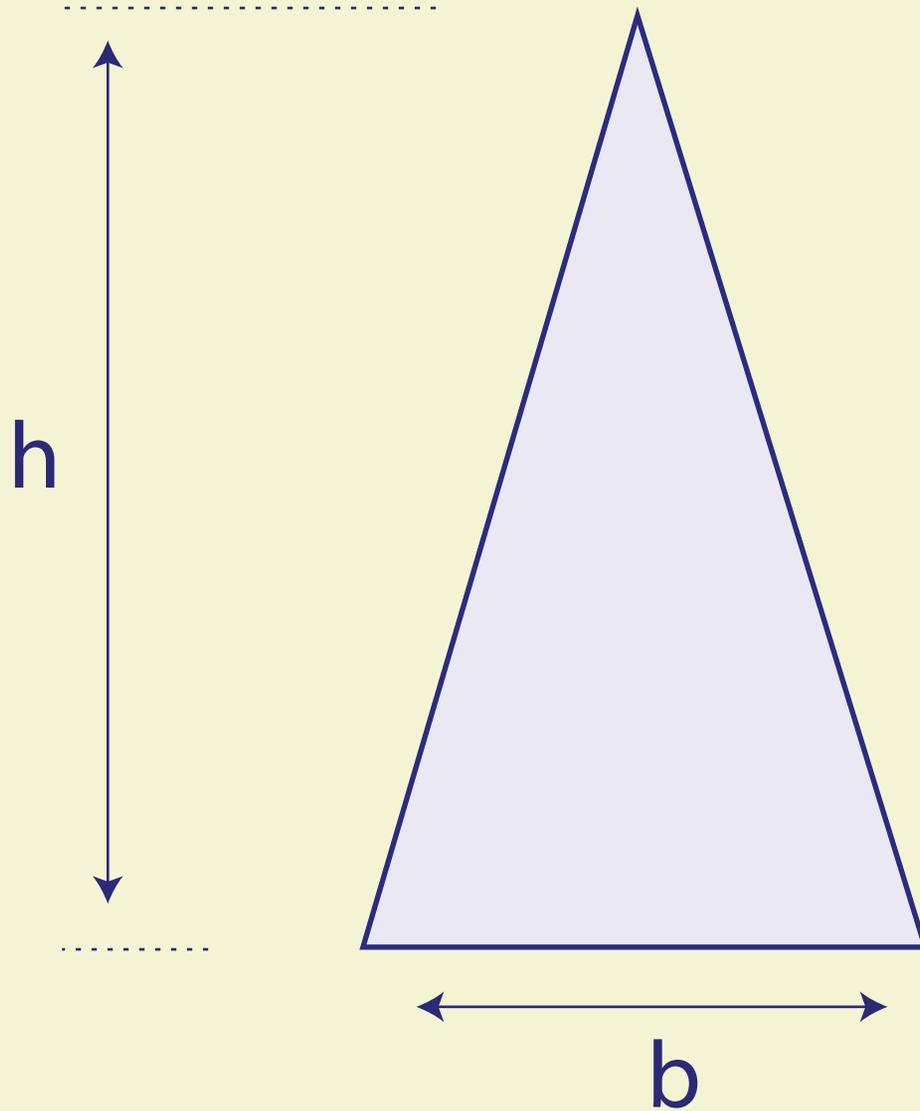
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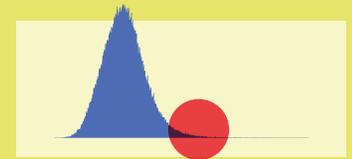
This is only possible when θ is negative



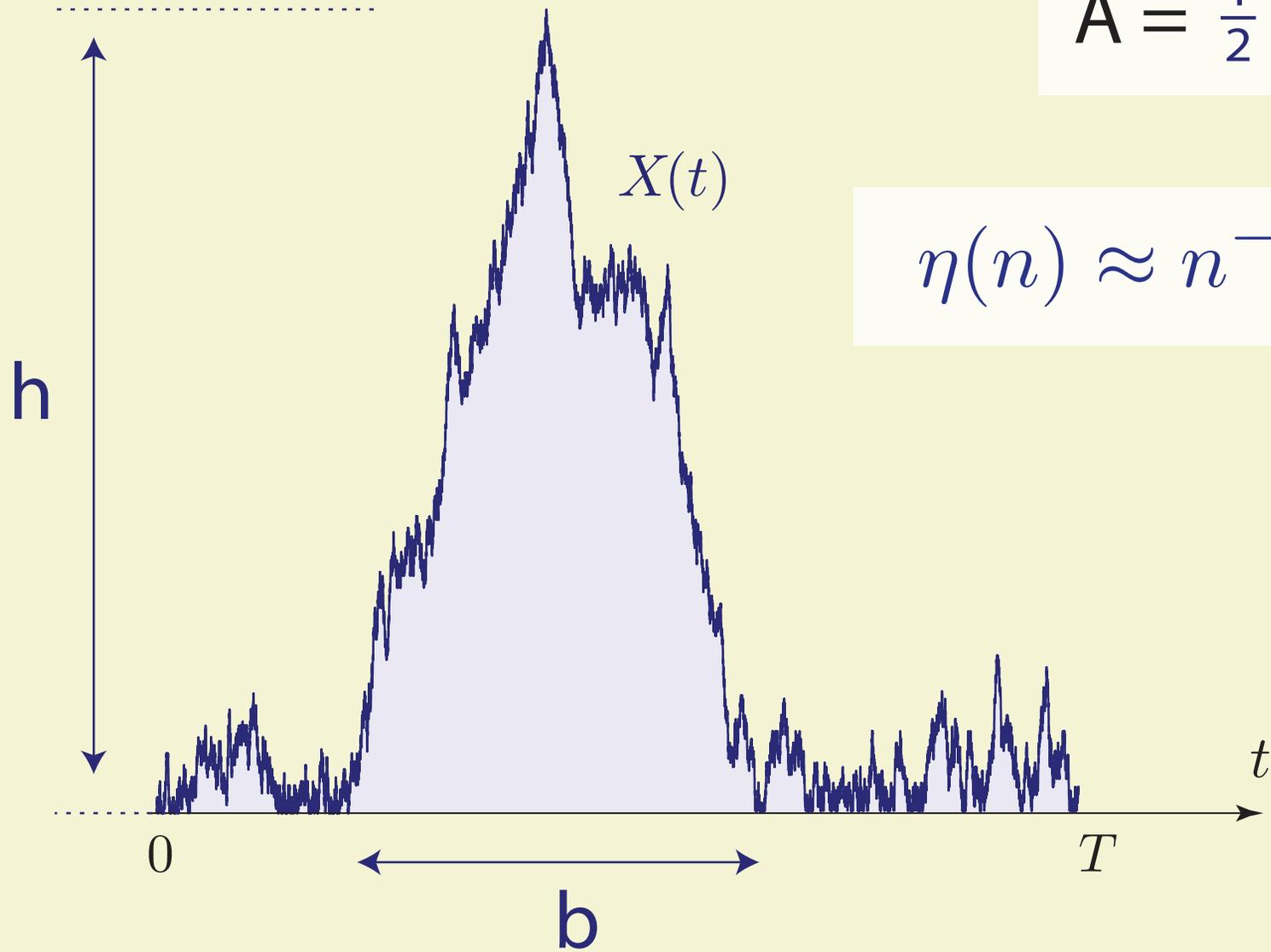
Null Upper LDP: What is the area of a triangle?



$$A = \frac{1}{2} bh$$

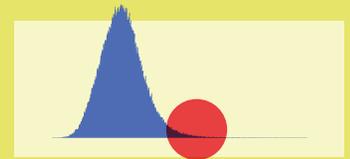


Null Upper LDP: *What is the area of a triangle?*



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$$\eta(n) \approx n^{-1} A$$



Null Upper LDP: *Area of a Triangle?*

Consider the scaling $T = n$

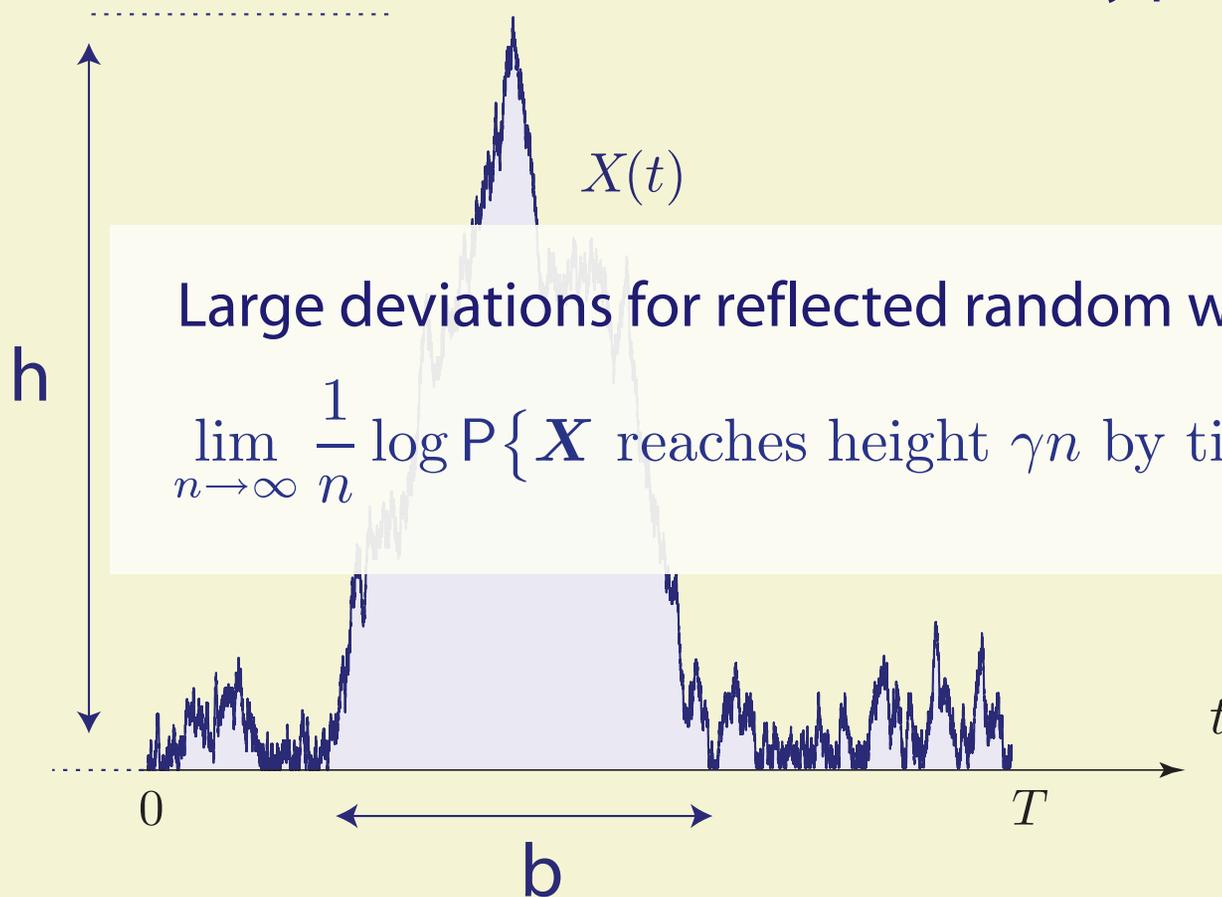
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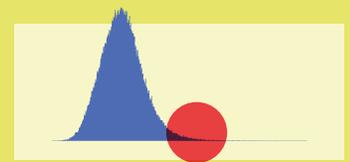
$$h = \gamma n$$

Base obtained from most likely path to this height:

$$b = \beta^* n$$

e.g., Ganesh, O'Connell, and Wischik, 2004





Null Upper LDP: Area of a Triangle

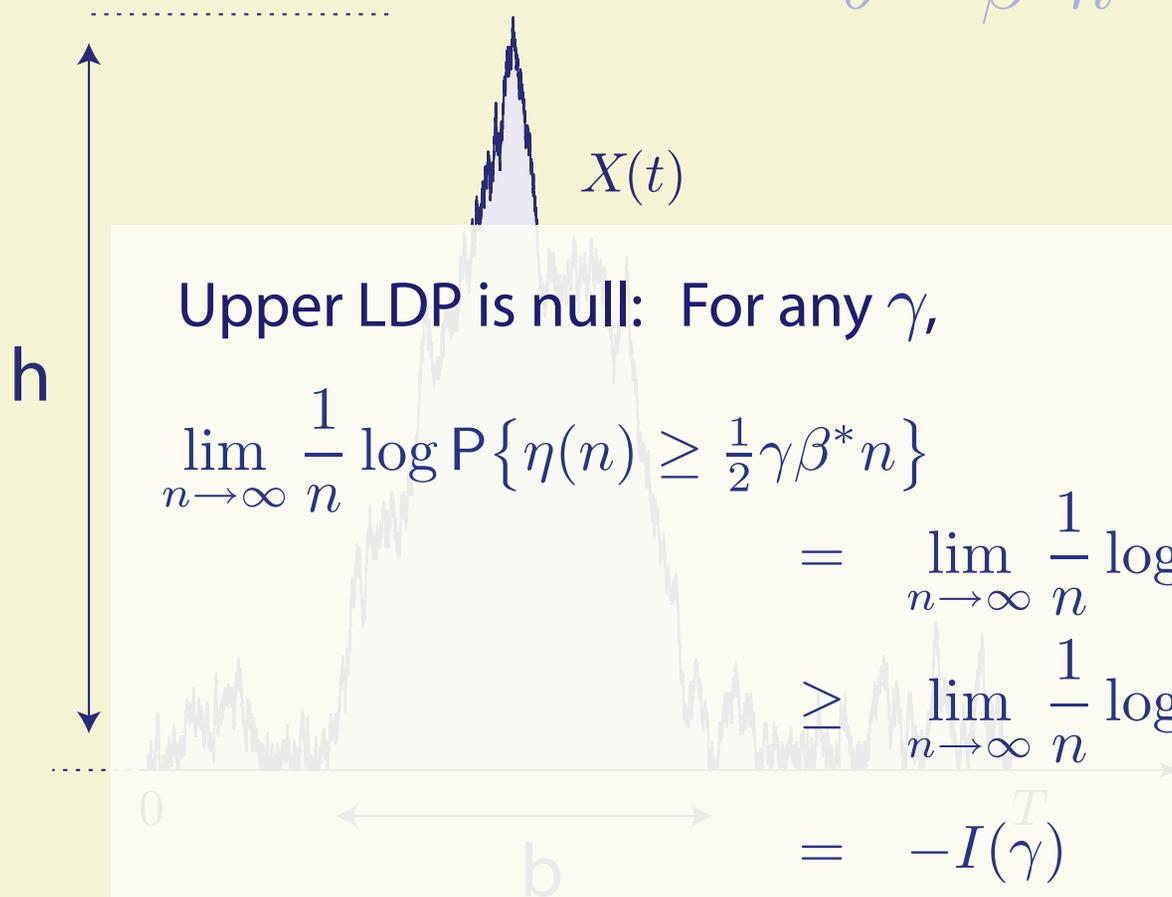
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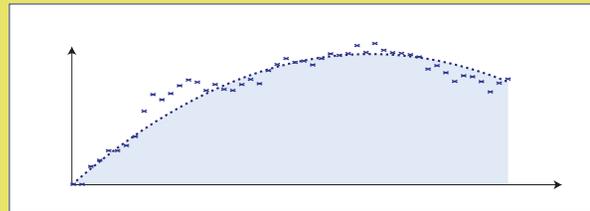
$$\eta(n) \approx n^{-1} A$$

$$A_n = \frac{1}{2} \gamma \beta^* n^2$$



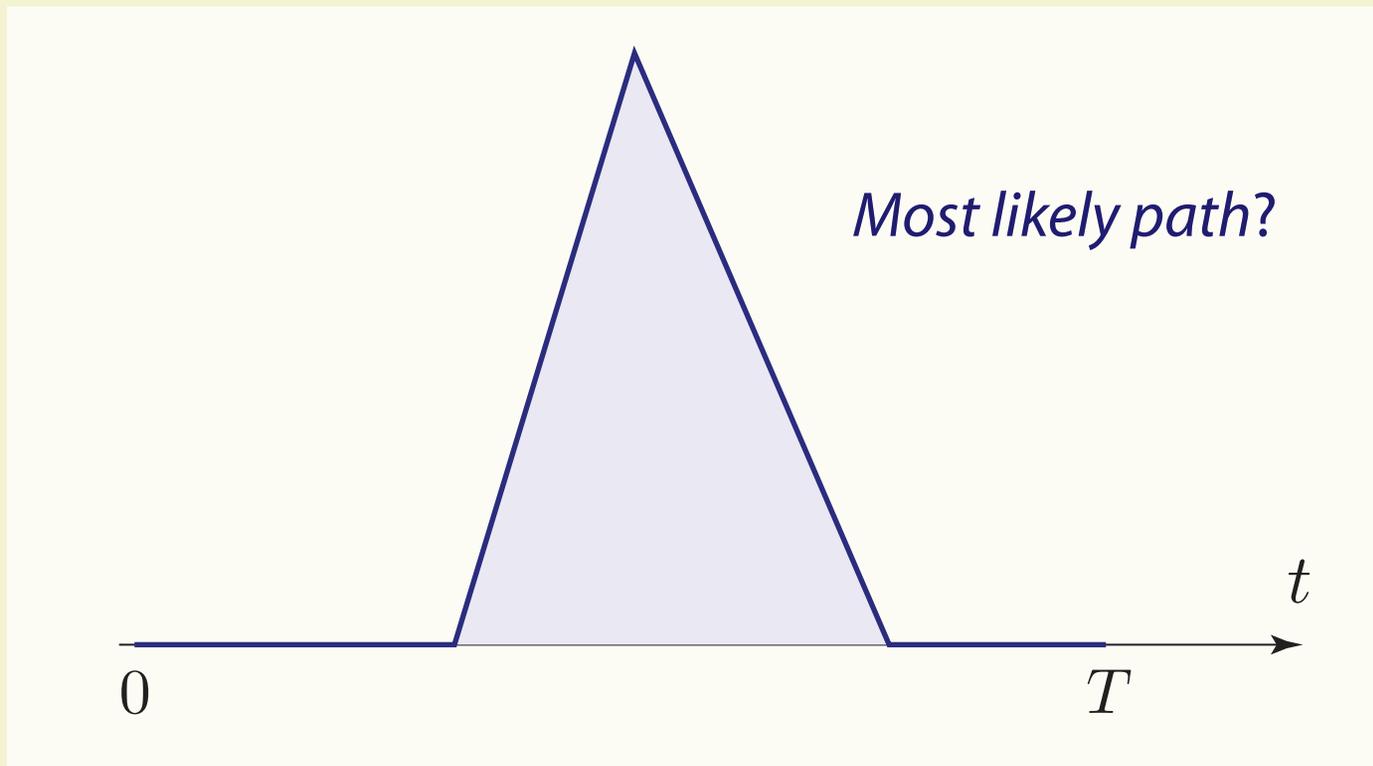
IV

Most Likely Paths



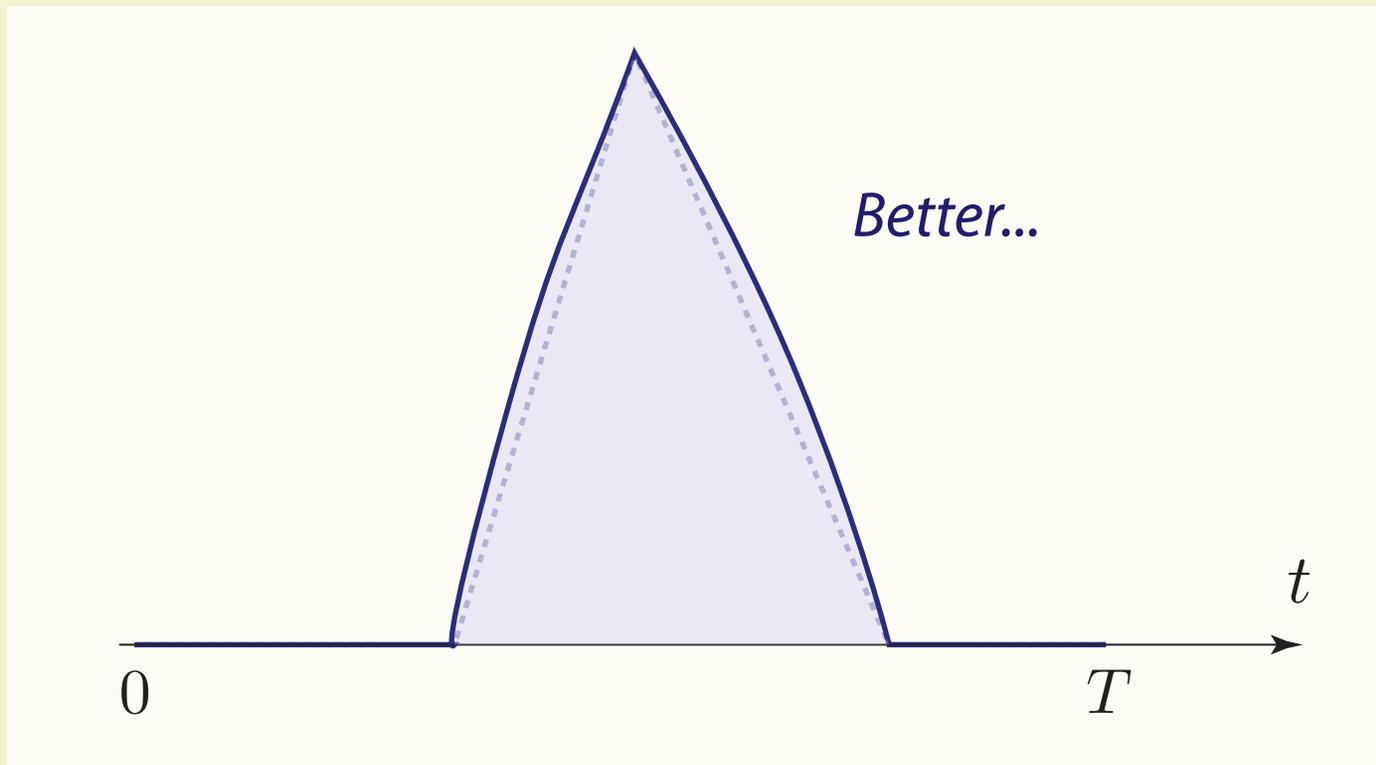
What Is The Most Likely Area?

Are triangular excursions optimal?



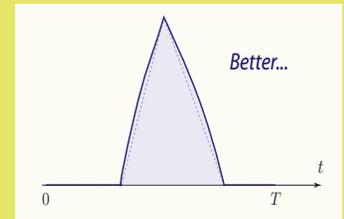
What Is The Most Likely Area?

Triangular excursions are *not* optimal:



A concave perturbation: greatly increased area at modest "cost"

Most Likely Paths

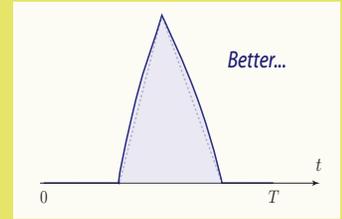


Scaled process

$$\psi^n(t) = n^{-1}X(nt)$$

LDP question translated to the scaled process

Most Likely Paths



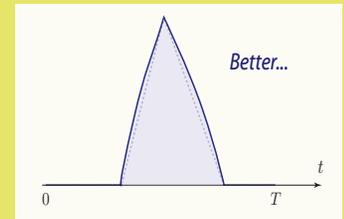
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Most Likely Paths



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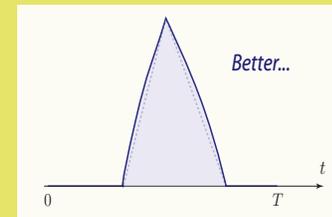
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Basic assumption: The sample paths for the unconstrained random walk with increments Δ satisfy the LDP in $D[0,1]$ with good rate function I_X

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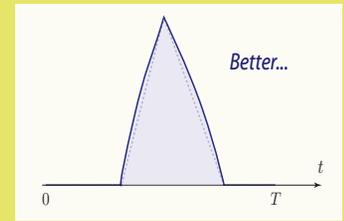
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$$I_X(\psi) = \bar{\vartheta}^+ \psi(0+) + \int_0^1 I_\Delta(\dot{\psi}(t)) dt$$

For concave ψ , with no downward jumps

Most Likely Path Via Dynamic Programming

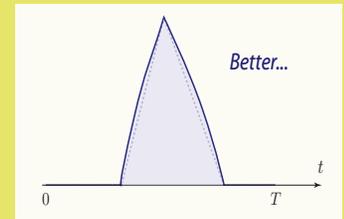


Dynamic programming formulation

$$\min \quad \bar{\vartheta}^+ \psi(0+) + \int_0^1 I_{\Delta}(\dot{\psi}(t)) dt$$

$$\text{s.t.} \quad \int_0^1 \psi(t) dt = A$$

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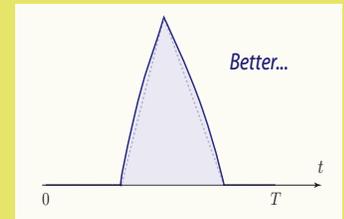
$$\min \quad \bar{v}^+ \psi(0+) + \int_0^1 I_{\Delta}(\dot{\psi}(t)) dt$$

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Solution: Integration by parts + Lagrangian relaxation:

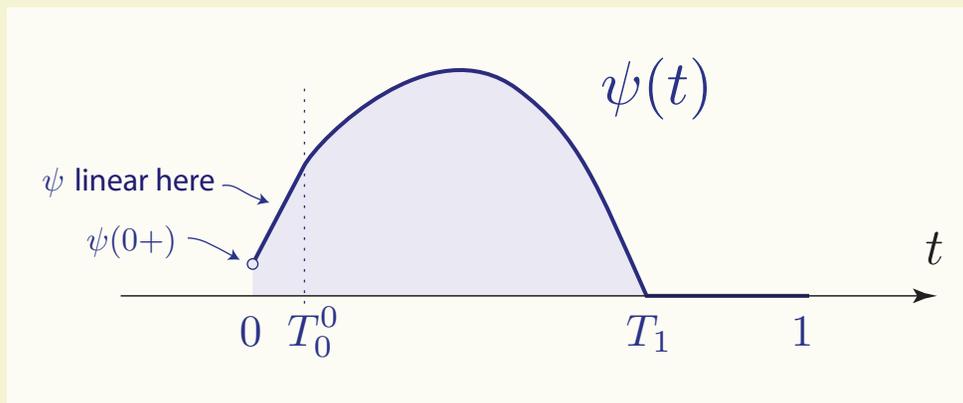
$$\min \quad \bar{v}^+ \psi(0+) + \int_0^1 I_{\Delta}(\dot{\psi}(t)) dt + \lambda \left(\psi(1) - A - \int_0^1 t \dot{\psi}(t) dt \right)$$

Most Likely Path Via Dynamic Programming



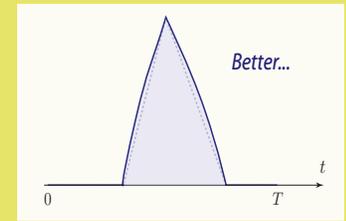
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Variational arguments where ψ is strictly concave:



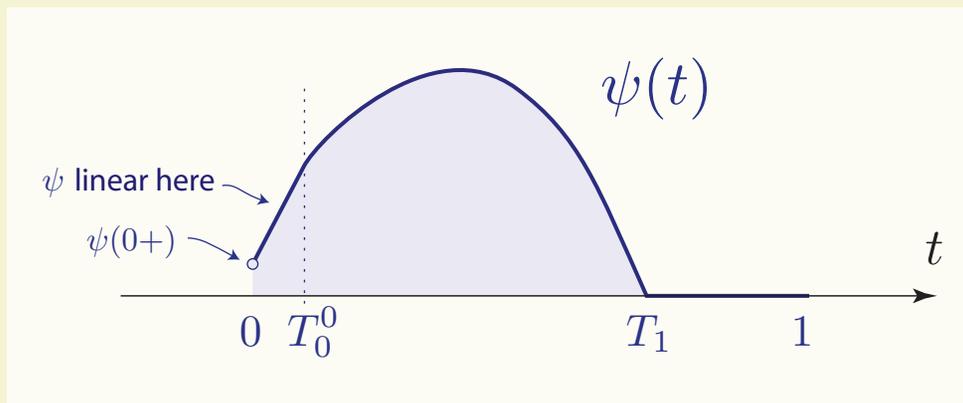
Strictly concave on (T_0^0, T_1)

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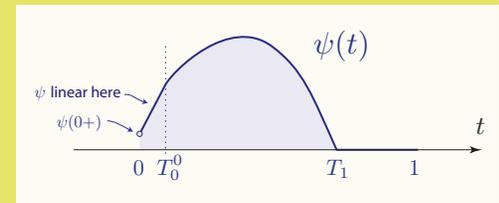
Variational arguments where ψ is strictly concave:



Strictly concave on (T_0^0, T_1)

$$\nabla I(\dot{\psi}(t)) = b - \lambda^* t \quad \text{for a.e. } t \in (T_0^0, T_1)$$

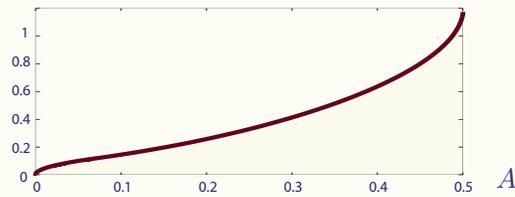
Most Likely Paths - Examples



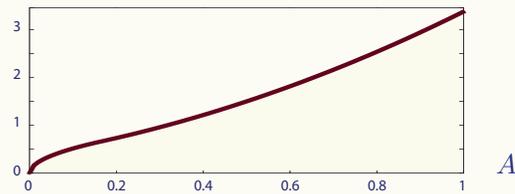
Increment

± 1
(MM1 Queue)

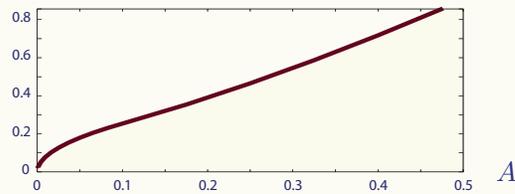
Exponent: $I^+ \psi^*(0+) + \int_0^1 I_{\Delta}(\psi^*(t)) dt$



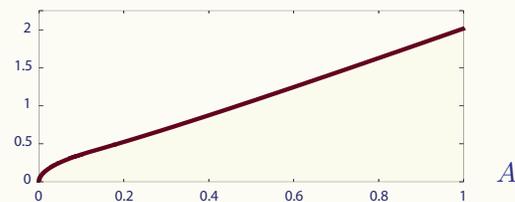
Gaussian



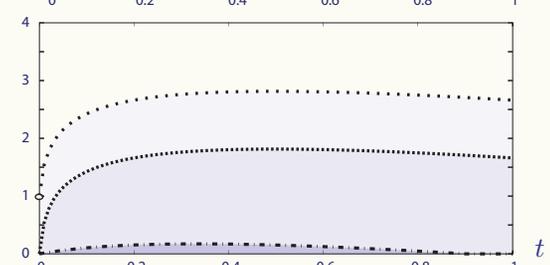
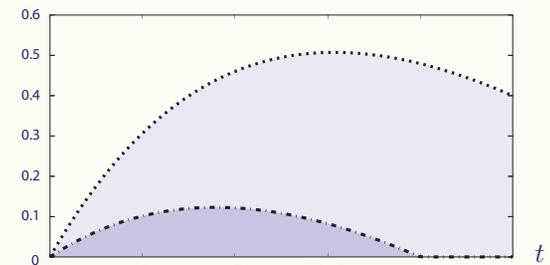
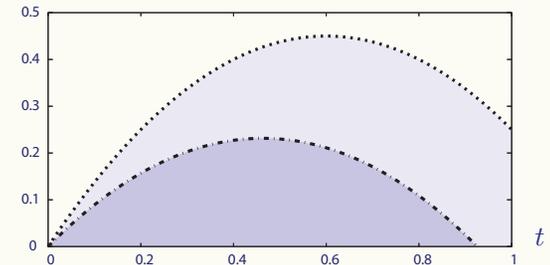
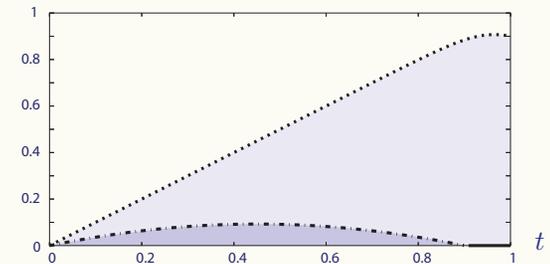
Poisson



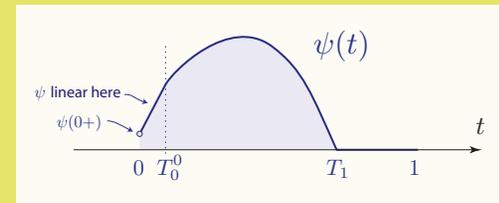
Geometric



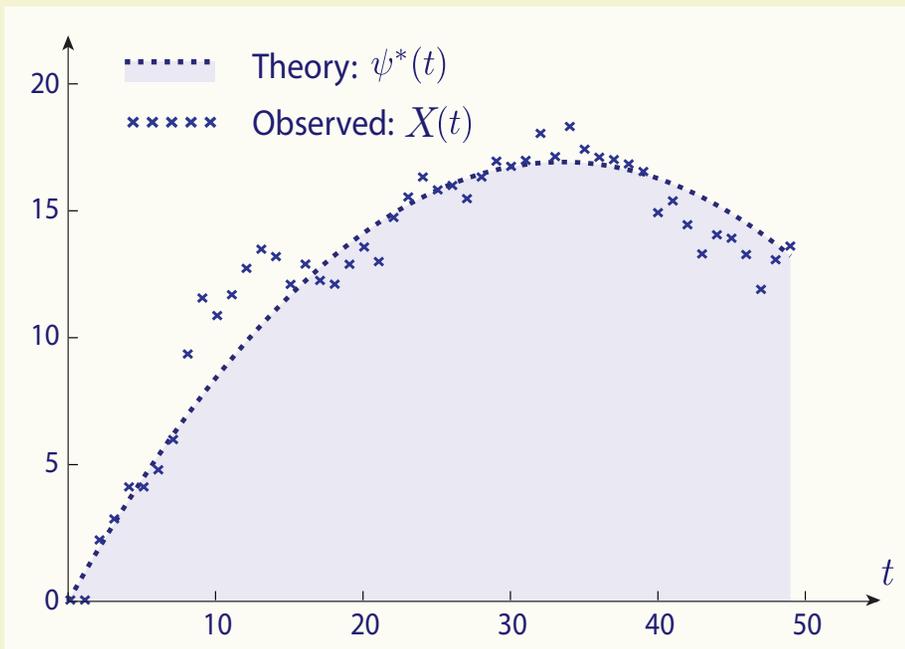
Optimal paths $\psi^*(t)$ for various A



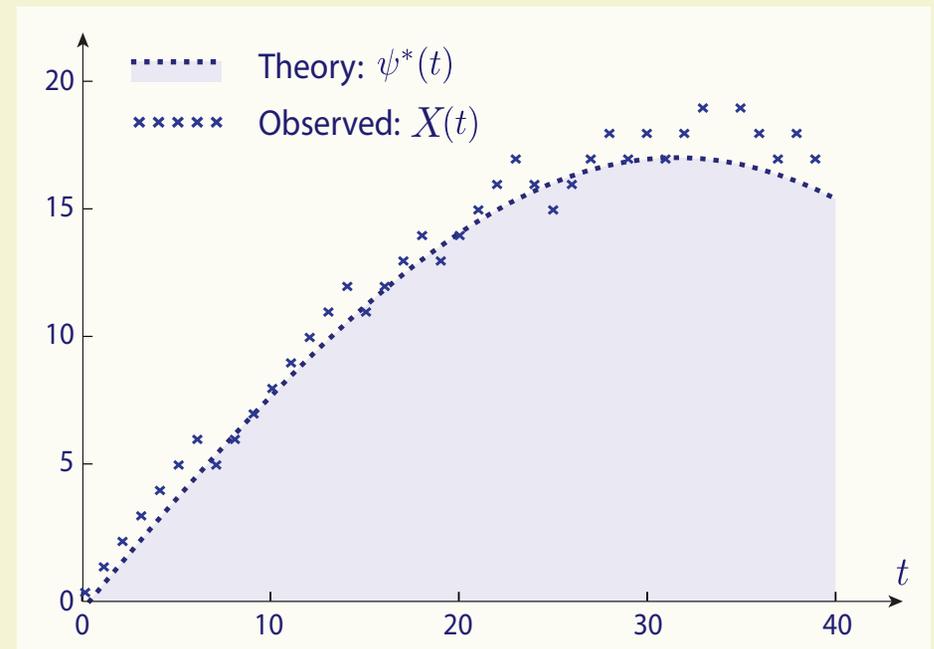
Most Likely Paths - Examples



Selected Sample Paths:



RRW: Gaussian Increments



RRW: MM1 queue

The observed path has the largest simulated mean out of 10^8 sample paths

Conclusions



Summary

It is widely known that simulation variance is high in “heavy traffic” for queueing models

Large deviation asymptotics are exotic, regardless of load

Sample-path behavior is identified for RRW when the sample mean is large.

This behavior is very different than previously seen in “buffer overflow” analysis of queues

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The skip-free property makes the fluid model analysis possible. Similar behavior in

- Fixed-gain SA
- Some MCMC algorithms



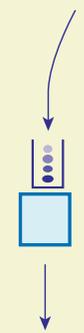
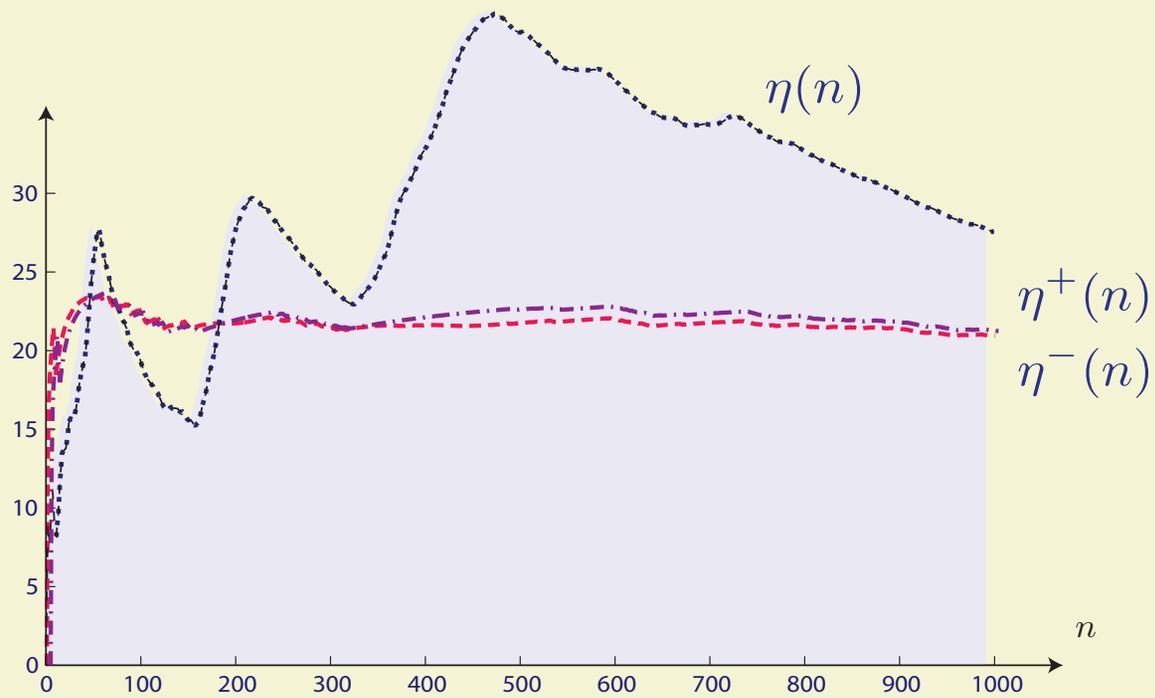
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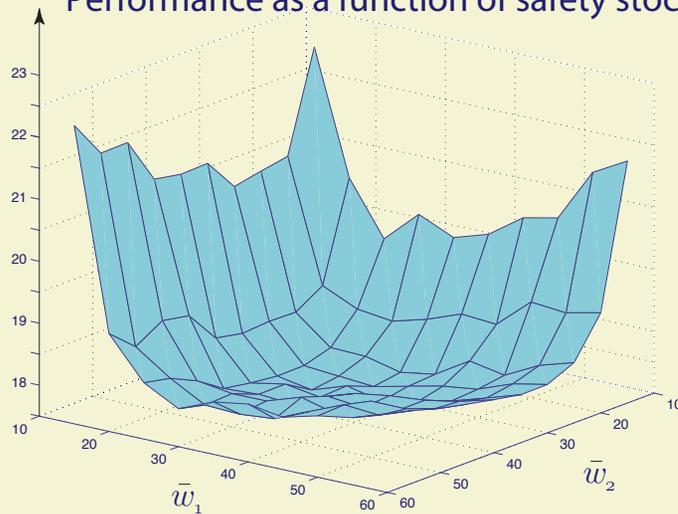




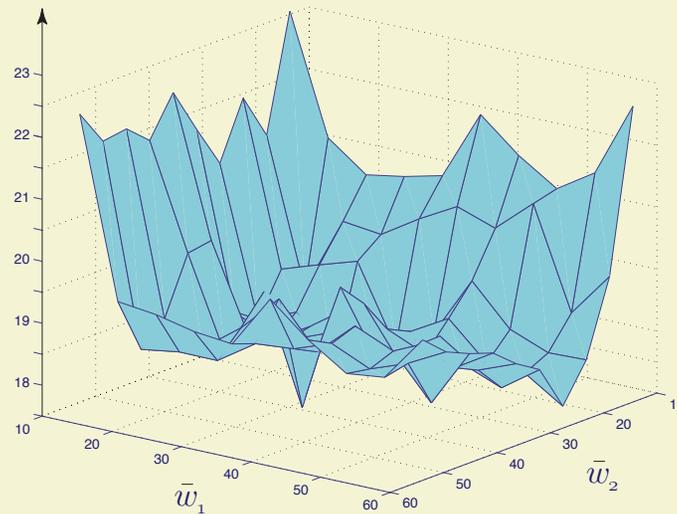
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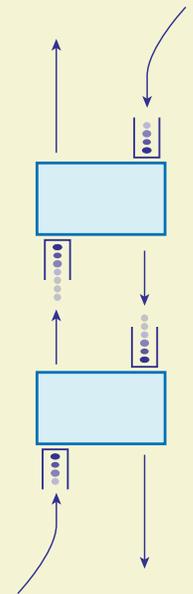
Performance as a function of safety stocks



(i) Simulation using smoothed estimator



(ii) Simulation using standard estimator



Smoothed estimator using fluid value function in CV: $g = h - Ph = -\mathcal{D}h$, $h = \hat{J}$



What Next?

- *Heavy-tailed and/or long-memory settings?*
- Variance reduction, such as control variates
- Original question? Conjecture,

$$\lim_{n \rightarrow \infty} \frac{1}{\sqrt{n}} \log \mathbf{P}\{\eta(n) \geq r\} = -J_\eta(r) < 0, \quad r > \eta$$

for some range of r

References

[1] S. P. Meyn. Large deviation asymptotics and control variates for simulating large functions. *Ann. Appl. Probab.*, 16(1):310–339, 2006.

[2] S. P. Meyn. *Control Techniques for Complex Networks*. Cambridge University Press, Cambridge, 2007.

[3] K. R. Duffy and S. P. Meyn. Most likely paths to error when estimating the mean of a reflected random walk. <http://arxiv.org/abs/0906.4514>, June 2009.

[4] I. Kontoyiannis and S. P. Meyn. Spectral theory and limit theorems for geometrically ergodic Markov processes. *Ann. Appl. Probab.*, 13:304–362, 2003. Presented at the INFORMS Applied Probability Conference, NYC, July 2003.

[5] I. Kontoyiannis and S. P. Meyn. Large deviations asymptotics and the spectral theory of multiplicatively regular Markov processes. *Electron. J. Probab.*, 10(3):61–123 (electronic), 2005.

[6] G. Fort, S. Meyn, E. Moulines, and P. Priouret. ODE methods for skip-free Markov chain stability with applications to MCMC. *Ann. Appl. Probab.*, 18(2):664–707, 2008.

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LDPs for RRW

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